SABR 2023 Referee Playoffs Meeting

Hoping all previous or 2022 licensed referees have been recertified otherwise they cannot ref until they recertify by March 2023

Recertification website: http://flsrc.org

SABR Soccer Playoff Overview for Referees

Thursday January 19, 2023
Boca Raton Community Center
Director of Referees:
Ray Saba
SABR Rec Referee Assignor: Sir
Brian Behrmann

Meeting Agenda

- Playoff Schedule
- ARs for U9 & U10
- Length of Games & Overtime
- Overtime winner determination
- FIFA Kicks from the Penalty Mark
- Questions
- Feedback and Questions

Playoff Schedule

- Starts Monday, February 6th
- Tom Cup Finals
- Spanish River Park
- Saturday, February 25th
- Playoff Schedule Posted on https://getagame.club:30500/

ARs Added to U9 & U10

Age Group	Referee	Assistant Referee	
U9, U10	\$30	\$20	
U11	\$36	\$22	
U12	\$42	\$26	
U15	\$62	\$38	
U19	\$66	\$40	

Length of Games & Overtime Periods

Age Group	Game Length	Overtime Periods	
U9 & U10	Two 25-min halves	One 10-min Period	
U11 & U12	Two 30-min halves	One 10-min Period	
U15	Two 35-min halves	One 10-min Period	
U19	Two 40-min halves	One 10-min Period	

No Golden Goal Rule

The Whole overtime 10 minute period needs to be played, if still tied at the end of overtime; the game will go to penalty kicks.

If after overtime period has expired in the playoffs or Tom Cup finals, FIFA "kicks from the penalty mark" rules will apply

- Every player on the field of play and substitute in the technical area after balancing the teams at the end of the overtime period are eligible to participate in the penalty kicks. This applies to goalkeeper as well.
- Players on the bench are eligible. Write down all the players numbers who are NOT eligible after balancing.
- Each team shall designate the order of all eligible players in the order they will shoot, to take the penalty kicks.
- Suggest requesting the coach make out this list ahead of time.
 - Include player jersey numbers
 - Saves time
 - Allows the coach to strategize who he needs to have kicking as the first group of five
- Make your own list to keep track of goals

Kicks from the Penalty Mark – Set Up

- After the players are chosen and you have the list of all those NOT eligible, ask both teams to meet you in the center circle
- Provide a brief overview of the rules to coaches and players; ask if they have any questions
- Ask for captains from both teams
- The team whose captain wins the coin toss shall choose to go first or second
- Other than the player taking a penalty kick and the two goalkeepers, all players shall remain within the center circle while the taking of kicks is in progress.

Kicks from the Penalty Mark - Process

- The referee shall chose the goal from which penalty kicks will be taken
- The kicks shall be taken alternately by the teams.
- Starting with the first player, call them out to the penalty mark by jersey number; keep track on the list you made
- If, before both teams have taken five kicks, one team has scored more goals than the other could, even if it were to complete its five kicks, the taking of the kicks shall cease.
- For U9 & U10, if there is no Penalty mark on the field, please make sure that it should be half way between the goal area line (6 yd line) and the penalty area (18 yd line).

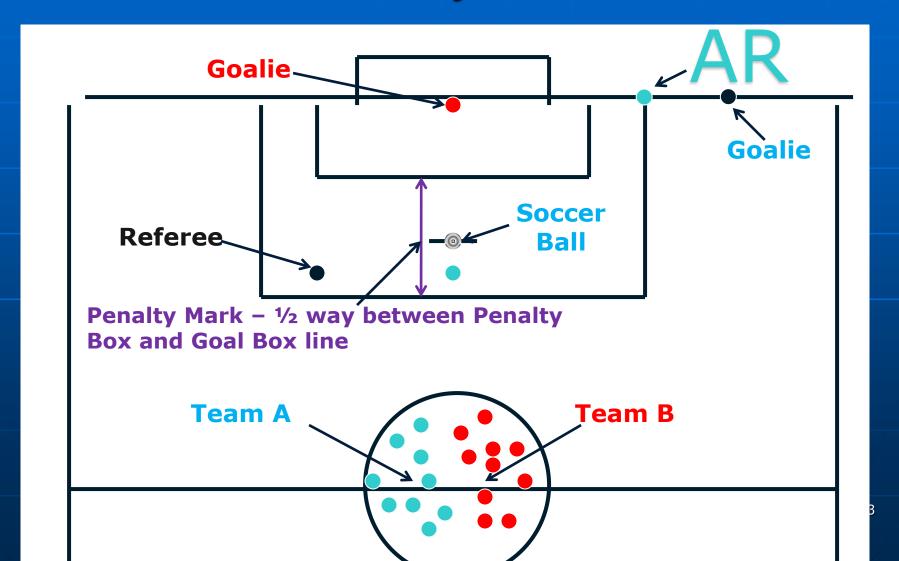
Number of Goals are Tied

- If, after both teams have taken five kicks, the match remains tied, the taking of kicks shall continue, with different players than the first five players, until such time as both teams have taken an equal number of kicks (not necessarily five more kicks) and one team has scored a goal more than the other team.
- If all eligible players have taken a kick, and the goals are still tied, then the kicking shall continue in the same order as at the beginning of the process.
- Continue to keep track of jersey numbers and goals made
- Each kick shall be taken by a different player, and not until all eligible players of any team, including the goalkeeper, have each taken a kick, may a player of the same team take a second kick.

Goal Keeper Positions and Injury

- Goalie must be on the goal line (At least one foot) and cannot move from that position until the the ball is kicked. He/she can only move to side to side when taking a penalty kick.
- The goalkeeper who is the teammate of the kicker shall stand outside the penalty area at which the kicks are being taken, behind goal line, beyond the penalty and behind the AR.
- A goalkeeper who sustains an injury during the taking of the kicks and who, because of the injury, is unable to continue as goalkeeper, may be replaced by an eligible substitute.

Positions During Kicks from the Penalty Mark



SABR rules for Rec League

Description	U9 & U10	U11 & U12	U15	U19
Ball Size	4	4	5	5
Max No. Players	7	9	11	11
Min. No. Players	5	6	7	7
Length of Halves	25 Minutes	30 Minutes	35 Minutes	40 Minutes
Free Kicks	Indirect & Direct	Indirect & Direct	Indirect & Direct	Indirect & Direct
Opponents Distance on Free Kicks	6 Yards	10 Yards	10 Yards	10 Yards
Penalty Kicks	Yes	Yes	Yes	Yes
Referee Explains Foul to Player	Yes	No	No	No
Retake Throw Ins	Only U9 (limited to one retake)	No	No	No
Offside	Yes (BOL & GL)	Yes	Yes	Yes

The Build out line

A sample Drawing



THIS PRESENTATION WILL BE AVAILABLE ON WWW.SABRSOCCER.NET

DR Notes

- Remember that Heading the ball is not allowed for U9-U11.
- No cast (soft or hard) is allowed at any time during the game due to liability and security reasons.
- Possible Field Marshalls might be working @\$20/game at the parents side while DRs are at the coaches side. Sign up Sheet is available.

DR Notes Continues...

- If tied at the end of regulation, a five minute break should be provided before OT.
- Another five minutes break should be provided before the start of penalty kicks if needed.
- 10 Minutes of wait before forfeit for a 6pm weekday games otherwise 5 minutes.
- Uniform and equipment check should be strictly enforced.

DR Notes Continues.....

- Remember Offside violation is when the player is in an offside position when the ball is kicked to him/her not when he/she receives the ball.
- Once the Goalkeeper is assigned for the taking of the penalty kicks to determine the winner of the match. He/she cannot be changed unless due to serious injury.

Build out line (U9/U10)

Build out lines should be equidistant between the penalty area line and halfway line.

When GK has the ball in his/her hand during play from the opponent, the opposing team must move behind the build out line until the ball is put into play. Then GK can pass, throw or roll the ball into play. (Punts and drop kicks are not allowed).

After the ball is put into play by GK, the opposing team can cross the build out line and play resumes as normal.

The opposing team must also be behind the Build out line during a goal kick until the ball is put into play.

20

Build out line, Continued...

If GK punts or drop kicks, an IDK should be awarded to the opposing team from the spot or the goal area line parallel to the goal line near the spot.

Ideally, the GK will wait to put the ball into play once all opponents are past the build out line. If the GK puts the ball in play before opponents are past the build out line, the ball is in play.

To support the intent of the development rule, coaches and referees should be mindful of any intentional delays by opponents not retreating.

Referees should be flexible when enforcing the 6 second rule where counting should begin when all opponents are behind the Build out line.

Build out line, Continued...

Referees must now call off-side for U9 and U10.

Off-side only applies if the attacking player is between the build out line and the goal line.

Questions?

